



## News from the Front

### The War College E-Zine for Axis & Allies Miniatures

<http://games.groups.yahoo.com/group/WarCollegeAAM/>



January 2007

### General Blitzkriegs Command Directives

Although I usually discuss strategy here I am instead going to talk about the 5/5 infantry. Personally, I think we've got enough. Many others feel this way as well. We have 7 heroes, 5 basic infantry and 3 paratroopers. It would be better now to see 4/4's with Steely Resolve than any more of these hard to kill monsters. Get one making cover roll after cover roll and it can be harder to take them out than it is to destroy a Tiger. I'm all for using them, and do, but when your entire core of infantry consists of 5/5's when will you use anything else? Scenarios? Certainly not tourneys. Yeah, we got enough of these give us something different. How 'bout 4/4's and new SA's.  
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### Unit Intelligence Report

**Unit Name:** M8 Greyhound  
**Alignment:** Allies (U.S.)  
**Points:** 16  
**Defense:** 2/2  
**Speed:** 4  
**AI Dice:** 9/8/7  
**AT Dice:** 9/7/6



#### Uses:

The Greyhound is an excellent U.S. light armored vehicle (LAV) that is often used in spotting and harassment roles as well as taking out enemy snipers with its Experienced Recon ability. As a U.S. unit, its high speed and High Gear 2 allow it to spot for M1 81mm Mortars and also eliminate support units in your opponents start area. Strike and Fade 2 allow it to hit armor or infantry and retreat to safety similar to its cousin the Humber Scout Car. Its main weakness is aircraft and other LAV's.

### Monthly Battle Report

The field of battle is an ever changing and dynamic environment that can bring both great victory and great loss. With the release of Reserves, this has become even more evident. The introduction of several new units has vastly affected game play.

The most obvious game changer is the Ranger. At last, the Allies have a counter to the ever-present SS-Panzergranadier. Although the U.S. still lacks an MG and a basic 3pt unit, at least the field has been balanced.

Ammo Dumps now seem to be present in every army build of 200 or more points, although the other support units make better objective markers than useful build additions. The "Dump" seems to be everywhere, occasionally cropping up in basic 100 pt. builds. The good thing about this is that it now forces us to consider the use of aircraft, paratroopers, and fast LAV's for our builds to counter them just as aircraft forced us to consider Triple A.

As for armor, the Soviets got most of the gravy with the addition of the IS-3, SU-152, and T-35. Other notable units include the Centurion, Calliope, Turan and Panther Ausf. D.

As for infantry/artillery, the most promising units are the Nebelwrfcr, Fallshirmjager, Intrepid Hero, Determined Infantryman, M20 75mm Recoiless and the French/German partisans.

All the LAV's are useful and welcome additions, especially the M8 Greyhound. Overall, this new set seems to be bringing the game further and expanding the possibilities.



PzKpfw. IV Ausf. G, 15th Panzer Division  
 Afrika Korps, Tunisia - 1943

## War College News

Welcome to War College News. In this section, we will provide all the current events taking place at the War College and with the Axis & Allies Miniatures Community. The War College is a gaming club dedicated to helping others play the best AAM game possible. Our new E-Zine hopes to accomplish this by providing articles such as the "*Unit Intelligence Report*" (UIR), "*General Blitzkriegs Command Directives*", "*Monthly Battle Report*" (MBR) and "*War College News*". We will give you incite into uses for units, discussions on strategy, reports on new sets and played battles and community news.

New this month is the release of two new 3D scenarios "Command Center" and "Airfield" at <http://games.groups.yahoo.com/group/WarCollegeAAM/>. Also available will be this month's issue of "News from the Front" for January, which you are reading now, and future issues. Also, if you would like to contribute to *News from the Front*, e-mail submissions to [general\\_blitzkrieg\\_aam@yahoo.com](mailto:general_blitzkrieg_aam@yahoo.com). We are looking to feature pictures of repainted and modded figures as well, so if you would like others to see your work e-mail them to me.

### On the Horizon:

- \* February 2007 issue of "News from the Front"
- \* New 3D D-Day scenarios
- \* New "downloadable" paper terrain you can make yourself.

## Picture of the Month



What's cooler than watching a croc turn something into burnt toast?  
Nothing. Can you say "fire in the hole"? I knew you could.

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